



# BATTLETECH

SIXTEEN MONTH CALENDAR

“This is the Inner Sphere, thousands of planets colonized by humankind. Once, it was united under the Star League, but for the last three hundred years, it has been consumed by savage wars...”

The *Awesome* seemed to fill the sky, flames ineffectually licking at its metal flanks. The building trembled as the beast wrenched through the wall, rebar a tangle and bricks and mortar exploding in a shower of destruction, crushing cars and panic-stricken people. The Ducal Residence, mortally wounded—red, raw and belching flames and soot—began collapsing as the twelve-meter-tall avatar of mechanized warfare finished kicking its way out.

Raising its right arm, twisting azure blades of energy flashed from the menacing barrels spread from the arm to its torsos: the enemy BattleMech lashed with its particle projector cannons at one of the final vestiges of the planetary militia. The man-made lightning knifed through the already heavily damaged *Enforcer*, eviscerating the war machine, spilling its metallic guts to the street in a spout of blackened, fiery chemicals. The plume of the ejecting MechWarrior's pod barely kept ahead of the shockwave of the 'Mech's destruction.

The invading, enemy pilot turned from the fallen foe towards his new target.

John Smith sucked hot, acerbic air into tired, aching lungs, sweat slicking his face underneath the neurohelmet encasing his head. With the BattleMech looming larger, it seemed, than the DropShip which brought the raiders to his world, warning klaxons continued to blare. Readouts on the forward viewscreen scrawled signals in cringe-bright red the *Awesome* was recycling its PPCs in anticipation of attacking!

Gritting teeth against the fear piled like bile on the back of his tongue, he swept into action: left hand hammering the throttle forward; feet stomping pedals to begin weaving his 50-ton *Centurion* into action; right-hand grasping the throttle, bringing the targeting reticle center-line to the enemy *Awesome*, one of his last rounds of ammunition cycling into the autocannon mounted in his 'Mech's right arm.

*There's still one MechWarrior defending this world!*

It is the 31st century, a time of endless wars in which star empires clash across human-occupied space. These epic wars are won and lost by BattleMechs, 30-foot-tall humanoid metal titans bristling with lasers, autocannons and many other lethal weapons; enough firepower to level entire city blocks.

Your elite force of MechWarriors drives these juggernauts into battle, proudly holding your faction's flag high, intent on expanding the power and glory of your realm. Supported by units of armored vehicles and power-armored infantry, will they become legends, or forgotten casualties?

Only your skill and luck will determine their fate!

Since its beginnings as the *BattleTech* boardgame, the *BattleTech/MechWarrior* universe has captivated millions of fans worldwide. For almost three decades, the collision of interstellar politics and war has rewarded fans with amazingly detailed fiction, captivating characters and fantastic adventure. These dynamics have spawned a host of games, novels, toys and more.

**Era Icons:** Each in-universe date in the calendar includes an Era Icon; see the second-to-last page of the calendar for more details.

#### Where Do I Jump In?

There are four primary ways in which people enjoy the *BattleTech* universe.

1. As a board game (whether on hexes or 3D terrain)
2. As a reader of fiction
3. As a roleplaying game (RPG)
4. As a computer game

It's important to note that what makes *BattleTech* so enjoyable is there is no "right way" to enjoy it. While the avenues above are the primary ones, often players mix and match all aspects, with board gamers reading all the fiction, or the roleplayers rotating to the board game during 'Mech vs. 'Mech combat, the fiction and board game players as much a fan of the computers games as any electronic-only gamer, and so on.

This 16-month Calendar is a celebration of *BattleTech/MechWarrior*, and the variety of ways the universe can be enjoyed. What ever your spice, there's a flavor for you.

The board game is where it all started; leap into the action with its best-selling *Introductory Box Set*, sourcebooks, or epub fiction. Visit [bg.battletech.com](http://bg.battletech.com).



*MechWarrior Online* is a premium, free-to-play game based on the best-selling *BattleTech* universe, in development by Piranha Games. Visit [mwomercs.com](http://mwomercs.com).



*MechWarrior: Tactical Command* is an iOS platform Real-Time Strategy game under development by Personae Studios. Visit [mechwarriortc.com](http://mechwarriortc.com).



*BattleTech: Firestorm* is a location-based experience featuring fully enclosed, military-style cockpit simulators. Visit [mechjock.com](http://mechjock.com).



#### BATTLETECH.COM

Visit [BattleTech.com](http://BattleTech.com), the portal site for all things *BattleTech/MechWarrior*, where you can find links to discover more about the board game, fiction, or any of the computer games under development.



## SUNDAY

2630: FIRST-EVER HPG MESSAGE SENT

1

## MONDAY

2575: POLLUX PROCLAMATION

2

## TUESDAY

3030: END OF FOURTH SUCCESSION WAR

3

## WEDNESDAY

3014: BATTLE OF HALSTEAD STATION

4

## THURSDAY

3070: THEODORE KURITA DIES

5

## FRIDAY

## SATURDAY

2011: OLEG TIKONOV ASSASSINATED

7

8

9

10

11

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13

14

MARTIN LUTHER KING JR. DAY

15

16

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18

3063: MARIAN HEGEMONY INVADES ILLYRIAN PALATINATE

19

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21

3073: DONNER BOMBING ON ARC-ROYAL

22

23

24

25

26

3061: CAPELLAN/ST. IVES COMPACT WAR BEGINS

27

28

3058: JADE FALCONS INVADE LYRAN ALLIANCE

29

30

31



**MECH  
WARRIOR**  
TACTICAL COMMAND



TM

# FEBRUARY 2012

SUNDAY

MONDAY

TUESDAY

WEDNESDAY

THURSDAY

FRIDAY

SATURDAY

29

30

31

1

2

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4

2439: SUCCESSFUL  
COMBAT TESTING OF  
BATTLEMECH PROTOTYPE

5

6

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11

2445: OPERATION  
PROMETHEUS

2762: KERENSKY  
REGENCY ENDS

3059: BURROCK  
ABSORPTION BEGINS  
VALENTINE'S DAY

3055: RED CORSAIR  
RAIDS KOOKEN'S  
PLEASURE PIT

3143: ANASTASIA  
KERENSKY TAKEN  
AS BONDSMAN BY  
ALARIC WOLF

3066: WORD OF BLAKE  
PROTECTORATE FORMED

12

13

14

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16

17

18

3072: FILTVELT  
COALITION FORMED

PRESIDENTS DAY

19

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21

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25

3058: OPERATION  
ODYSSEUS BEGINS

26

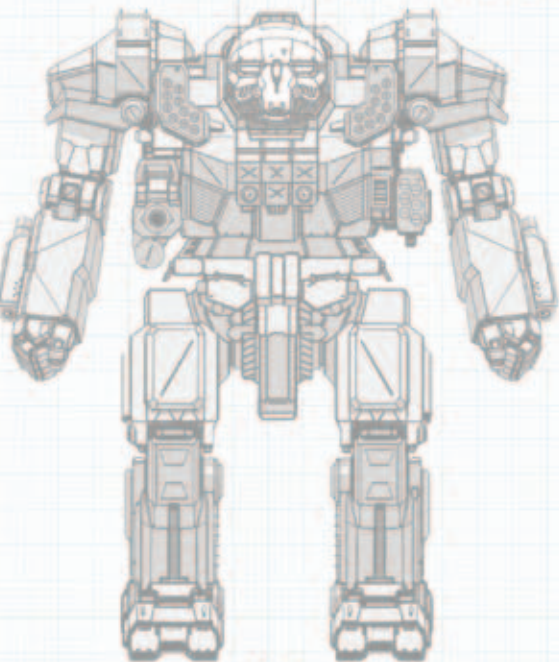
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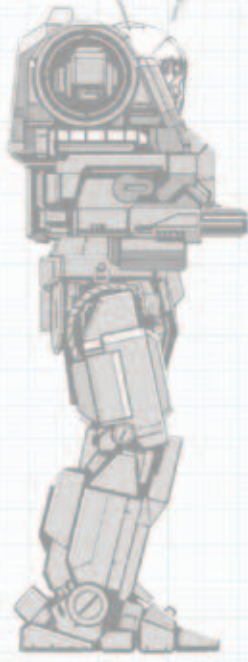
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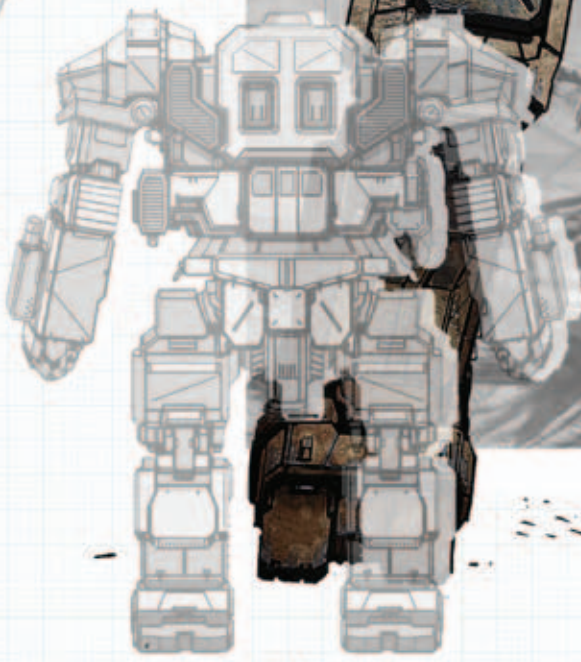
# ATLAS



FRONT



SIDE



BACK





SUNDAY

MONDAY

TUESDAY

WEDNESDAY

THURSDAY

FRIDAY

SATURDAY

26

27

28

29

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DAYLIGHT SAVING  
TIME BEGINS

3060: TASK FORCE  
SERPENT TROOPS LAND  
ON HUNTRESS

3034: FREE  
RASALHAGUE REPUBLIC  
FOUNDED

3050: FIRST WAVE  
OF OPERATION REVIVAL  
LAUNCHES

2116: FIRST EXTRA-  
SOLAR COLONY  
ESTABLISHED  
3113: SUN-TZU LIAO  
'ASCENDS' ON LIAO

3068: CASE WHITE  
LAUNCHED

3039: YVONNE  
STEINER-DAVION BORN  
3081: REPUBLIC OF THE  
SPHERE FOUNDED

3141: ARCHON  
MELISSA STEINER  
DEPOSED

ST. PATRICK'S DAY

11

12

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3071: DEVLIN STONE  
BREAKS OUT OF A  
BLAKIST CAMP

18

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VIRTUAL  WORLD

**BATTLETECH**  
FIRESTORM

### SUNDAY

3061: STEEL VIPERS  
ATTACK JADE FALCON  
HOLDINGS IN INNER  
SPHERE

APRIL FOOL'S DAY

1

### MONDAY

2

### TUESDAY

2751: RICHARD  
CAMERON BECOMES  
FIRST LORD

3

### WEDNESDAY

4

### THURSDAY

5

### FRIDAY

6

### SATURDAY

7

EASTER

8

9

10

3005: WOLF'S  
DRAGOONS APPEARS  
IN INNER SPHERE

11

3030: VICTOR STEINER-  
DAVION BORN

12

13

14

3039: WAR OF 3039  
BEGINS

15

16

17

18

19

3067: FEDCOM CIVIL  
WAR ENDS

20

2738: KERENSKY  
BECOMES COMMANDING  
GENERAL OF SLDF

21

3060: GREAT REFUSAL

22

23

24

25

26

3060: NOVA CAT  
ABJURATION

27

28

3102: CREATION OF  
NOVA CAT MYSTIC CASTE  
PROJECT

29

30



275

610

**CATALYST**  
game labs™

SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY
29	30	3052: BATTLE OF TUKAYYID BEGINS 1	2	3	2764: NICHOLAS KERENSKY BORN 4	5
6	7	3067: TRIAL OF RETRIBUTION 8	3040: EMMA CENTRELLA BECOMES MAGESTRIX 9	3064: CLAN JADE FALCON INVADES LYRAN ALLIANCE 10	11	12
MOTHER'S DAY 13	2801: DECHAVILIER MASSACRE 14	15	16	17	18	19
3059: OPERATION BULLDOG LAUNCHES 20	3052: BATTLE OF TUKAYYID ENDS 21	2767: STAR LEAGUE CIVIL WAR BEGINS 3014: ANTON MARIK'S REVOLT BEGINS 22	23	24	25	2822: OPERATION KLONDIKE ENDS 26
27	MEMORIAL DAY 28	29	30	31		



# MECH WARRIOR

TACTICAL COMMAND™

SUNDAY

MONDAY

TUESDAY

WEDNESDAY

THURSDAY

FRIDAY

SATURDAY

27

28

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31

3022: FEDERATED  
COMMONWEALTH  
DOCUMENT SIGNED

1

2

3

4

5

3019: THIRTEENTH  
BATTLE OF HESPERUS II

6

7

8

2815: NICHOLAS  
KERENSKY TAKES TITLE  
OF ILKHAN

9

2801: ALEKSANDR  
KERENSKY DIES

10

11

12

2412: ARES  
CONVENTIONS SIGNED

13

FLAG DAY

14

15

16

FATHER'S DAY

17

18

19

3051: ULRIC KERENSKY  
ELECTED ILKHAN  
3055: MELISSA STEINER-  
DAVION ASSASSINATED

20

21

22

23

2788: OPERATION  
SILVER SHIELD  
LAUNCHES

24

25

26

2317: FEDERATED SUNS  
FOUNDED

3031: PHELAN KELL  
BORN

27

3068: OPERATION  
SOVEREIGN JUSTICE  
LAUNCHES

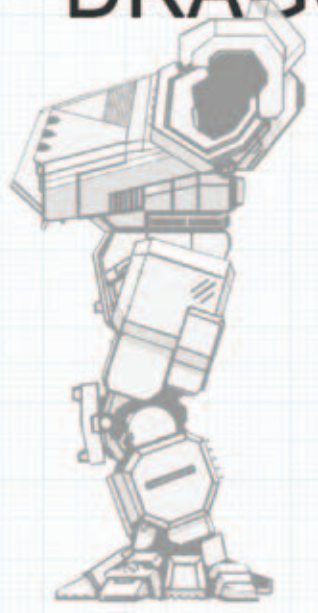
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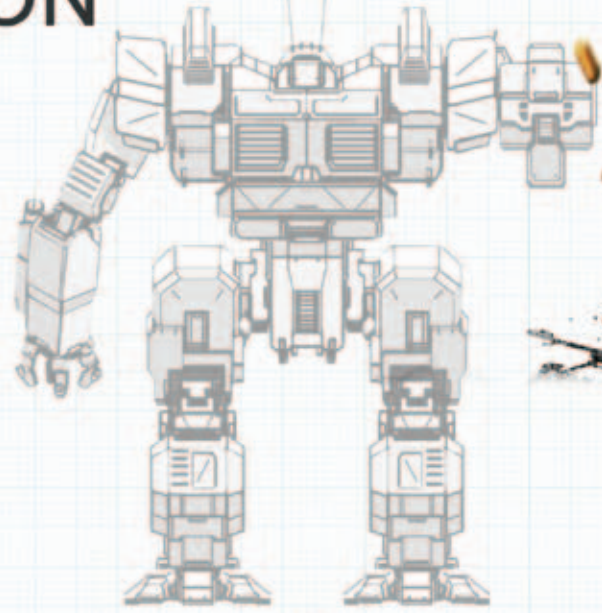
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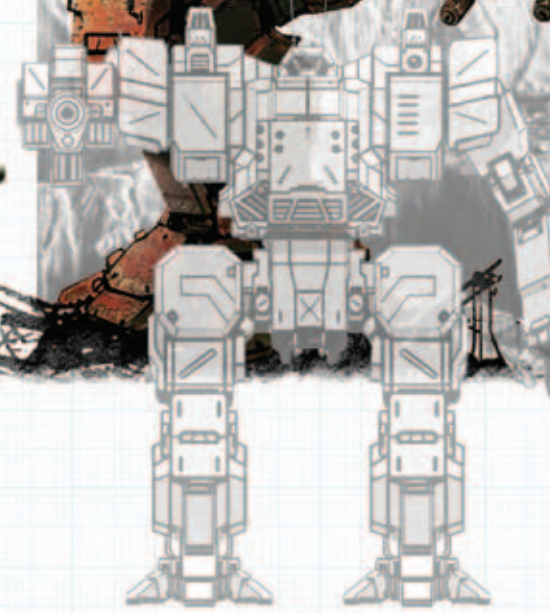
# DRAGON



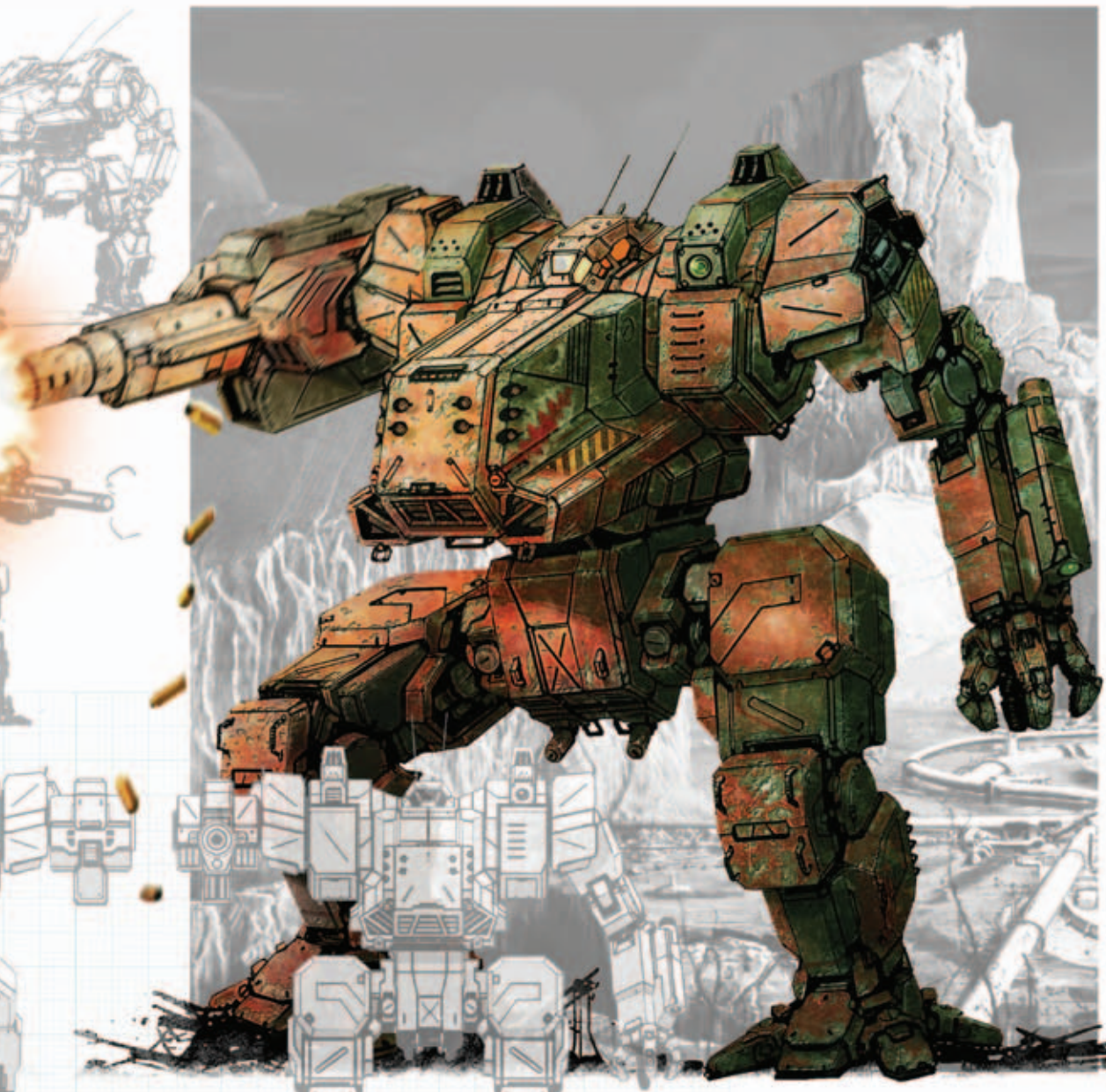
SIDE



BACK



FRONT





SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY
2997: THEODORE KURITA BORN <b>1</b>	2821: OPERATION KLONDIKE BEGINS <b>2</b>	<b>3</b>	INDEPENDENCE DAY <b>4</b>	<b>5</b>	<b>6</b>	<b>7</b>
<b>8</b>	2571: STAR LEAGUE FOUNDED <b>9</b>	3082: JONAH LEVIN BORN <b>10</b>	<b>11</b>	<b>12</b>	<b>13</b>	3037: ARTHUR STEINER-DAVIDSON BORN <b>14</b>
<b>15</b>	<b>16</b>	<b>17</b>	3143: ALARIC WOLF KILLS KHAN SETH WARD <b>18</b>	<b>19</b>	<b>20</b>	3034: ANASTASIUS FOCHT JOINS COMSTAR <b>21</b>
2315: TERRAN HEGEMONY FOUNDED 3007: KATRINA STEINER BECOMES ARCHON <b>22</b>	2461: DEST TEAM STEALS BATTLEMECH PLANS <b>23</b>	<b>24</b>	<b>25</b>	<b>26</b>	<b>27</b>	<b>28</b>
<b>29</b>	<b>30</b>	<b>31</b>				

VIRTUAL  WORLD

# IN THE 31ST CENTURY SPORT IS A DEADLY THING!



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SUNDAY

MONDAY

TUESDAY

WEDNESDAY

THURSDAY

FRIDAY

SATURDAY

29

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31

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4

3062: TRINITY ALLIANCE FORMED

3132: GRAY MONDAY (HPG BLACKOUT)

3057: REFUSAL WAR BEGINS  
3063: JULIUS O'REILLY DEPOSES HIS FATHER SEAN

3031: SUN-TZU LIAO BORN

3130: DEVLIN STONE RETIRES AND VANISHES

5

6

7

8

9

10

11

2781: STAR LEAGUE DISBANDED

3078: LIBERATION OF TERRA FROM WORD OF BLAKE BEGINS

2970: TAKASHI KURITA BORN

12

13

14

15

16

17

18

2785: PRINZ EUGEN MUTINY

3028: WEDDING OF HANSE DAVION AND MELISSA STEINER  
3028: FOURTH SUCCESSION WAR BEGINS

2786: EXODUS FLEET REACHES PENTAGON WORLDS

19

20

21

22

23

24

25

3143: ALARIC WOLF KILLS KATHERINE STEINER-DAVION

26

27

28

29

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31



SUNDAY

MONDAY

TUESDAY

WEDNESDAY

THURSDAY

FRIDAY

SATURDAY

26

27

28

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1

2

2107: FIRST  
HYPERDRIVE JUMP  
  
LABOR DAY

3

4

5

6

7

2250: RIM WORLDS  
REPUBLIC FORMED

8

2786: VOICE OF  
KERENSKY BROADCAST

9

3050: FEDCOM FORCES  
DEFEAT JADE FALCONS  
AT TWYXCROSS

10

11

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14

15

3057: OPERATION  
GUERRERO LAUNCHES

16

17

3057: LYRAN ALLIANCE  
FOUNDED

18

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24

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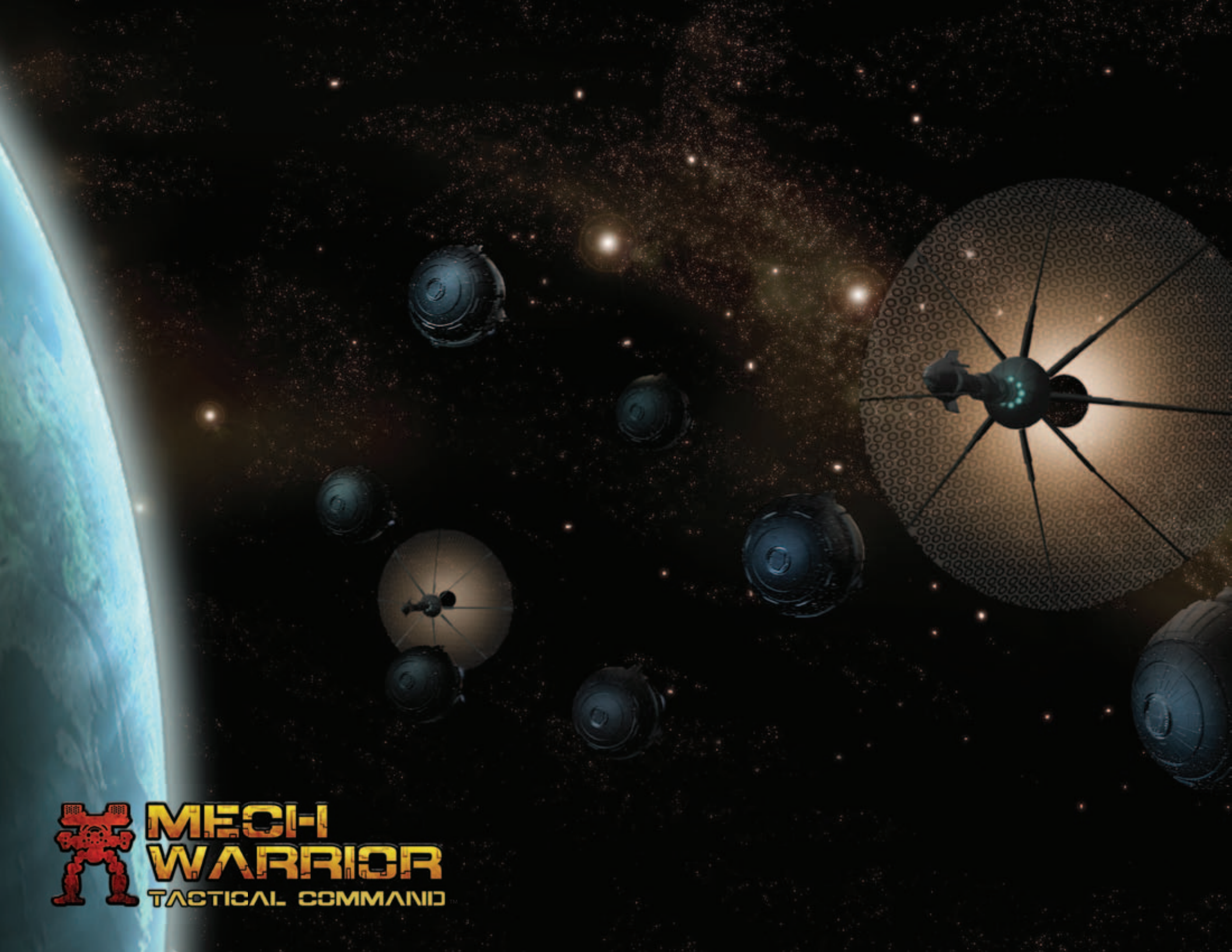
2953: GREAT LEE  
TURKEY SHOOT  
  
3048: OUTBOUND LIGHT  
JUMPS INTO HUNTRESS  
SYSTEM

27

28

2779: STEFAN AMARIS  
CAPTURED  
  
2985: CLAN SEA  
FOX BECOMES CLAN  
DIAMOND SHARK

29



**MECH  
WARRIOR**  
TACTICAL COMMAND

SUNDAY

MONDAY

TUESDAY

WEDNESDAY

THURSDAY

FRIDAY

SATURDAY

30

3058: WHITTING  
CONFERENCE BEGINS  
3135: FORTRESS  
REPUBLIC

1

2

3013: IAN DAVION  
KILLED ON MALLORY'S  
WORLD

3

4

5

6

2834: NICHOLAS  
KERENSKY KILLED

7

COLUMBUS DAY

8

9

2823: DEHRA DUN  
DESTROYED  
3080: BLOODY  
TRICENTENNIAL ATTACKS  
BEGIN

10

11

2027: AS COLUMBIA  
LAUNCHED

12

3022: CONCORD OF  
KAPTEYN SIGNED

13

14

15

16

17

3062: FIRST COMBINE/  
GHOST BEAR WAR  
BEGINS  
3067: JAIME WOLF  
KILLED

18

19

2976: KATRINA  
STEINER BORN

20

21

22

23

24

2823: WOLVERINE  
ANNIHILATION

25

26

27

3010: KELL HOUNDS  
FORMED

28

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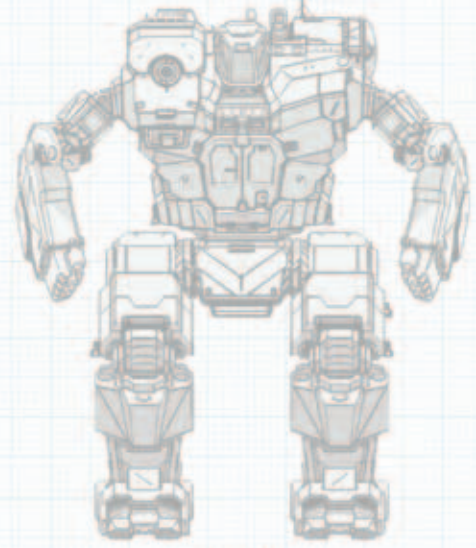
3050: ILKHAN LEO  
SHOWERS KILLED

HALLOWEEN

31



# HUNCHBACK



FRONT



SIDE



BACK







TM

# NOVEMBER 2012

SUNDAY

MONDAY

TUESDAY

WEDNESDAY

THURSDAY

FRIDAY

SATURDAY

28

29

30

31

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DAYLIGHT SAVINGS  
TIME ENDS

2784: EXODUS

2864: SECOND  
SUCCESSION WAR ENDS

4

5

6

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9

10

3000: DRAGOON  
COMPROMISE

VETERANS DAY  
REMEMBRANCE DAY

11

12

13

3070: CLAN HELL'S  
HORSES INVADES CLAN  
WOLF OCCUPATION ZONE

14

15

3032: KATHERINE  
STEINER-DAVION BORN  
3062: FEDCOM CIVIL  
WAR BEGINS

16

17

18

19

20

3048: CLAN GRAND  
COUNCIL VOTES TO  
INVADE INNER SPHERE  
3058: SECOND STAR  
LEAGUE FOUNDED

21

THANKSGIVING DAY

22

23

24

3134: VICTOR STEINER-  
DAVION MURDERED

25

26

27

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30



SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY
25	26	27	28	29	30	1
2	3	4	5 3036: THOMAS MARIK NAMED CAPTAIN-GENERAL 3067: WORD OF BLAKE JIHAD BEGINS	6	7 3057: NATASHA KERENSKY KILLED	8
9	10 3057: ULRIC KERENSKY KILLED	11	12 3048: LEO SHOWERS ELECTED ILKHAN	13	14 2573: SANTIAGO MASSACRE	15
16 2700: ALEKSANDR KERENSKY BORN	17	18	19	20	21	22
23	24	25 CHRISTMAS DAY	26	27 2766: AMARIS COUP	28 3070: SCOURING OF TAMAR	29
30	31	25	26	27	28	29



  
**CATALYST**  
game labs™

SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY
30	31	2630: FIRST-EVER HPG MESSAGE SENT NEW YEAR'S DAY 1	2575: POLLUX PROCLAMATION 2	3	3014: BATTLE OF HALSTEAD STATION 4	3070: THEODORE KURITA DIES 5
6	7	8	9	3030: FOURTH SUCCESSION WAR ENDS 10	3040: WAR OF 3039 ENDS 11	12
13	2011: OLEG TIKONOV ASSASSINATED 14	15	MARTIN LUTHER KING JR. DAY 16	17	18	3063: MARIAN HEGEMONY INVADES ILLYRIAN PALATINATE 19
20	MARTIN LUTHER KING JR. DAY 21	3073: DONNER BOMBING ON ARC-ROYAL 22	23	24	25	26
3061: CAPELLAN/ST. IVES COMPACT WAR BEGINS 27	28	29	3058: JADE FALCONS INVADE LYRAN ALLIANCE 30	31		



**MECH  
WARRIOR**  
TACTICAL COMMAND



TM

# FEBRUARY 2013

SUNDAY

MONDAY

TUESDAY

WEDNESDAY

THURSDAY

FRIDAY

SATURDAY

GROUNDHOG DAY

27

28

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31

1

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3004: TAKASHI KURITA BECOMES COORDINATOR

2439: SUCCESSFUL COMBAT TESTING OF BATTLEMECH PROTOTYPE

2445: OPERATION PROMETHEUS

2762: KERENSKY REGENCY ENDS

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3059: BURROCK ABSORPTION BEGINS  
VALENTINE'S DAY

3055: RED CORSAIR RAIDS KOOKEN'S PLEASURE PIT

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15

16

3143: ANASTASIA KERENSKY TAKEN AS BONDSMAN BY ALARIC WOLF

3066: WORD OF BLAKE PROTECTORATE FORMED

3072: FILTVELT COALITION FORMED  
PRESIDENTS DAY

17

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3058: OPERATION ODYSSEUS BEGINS

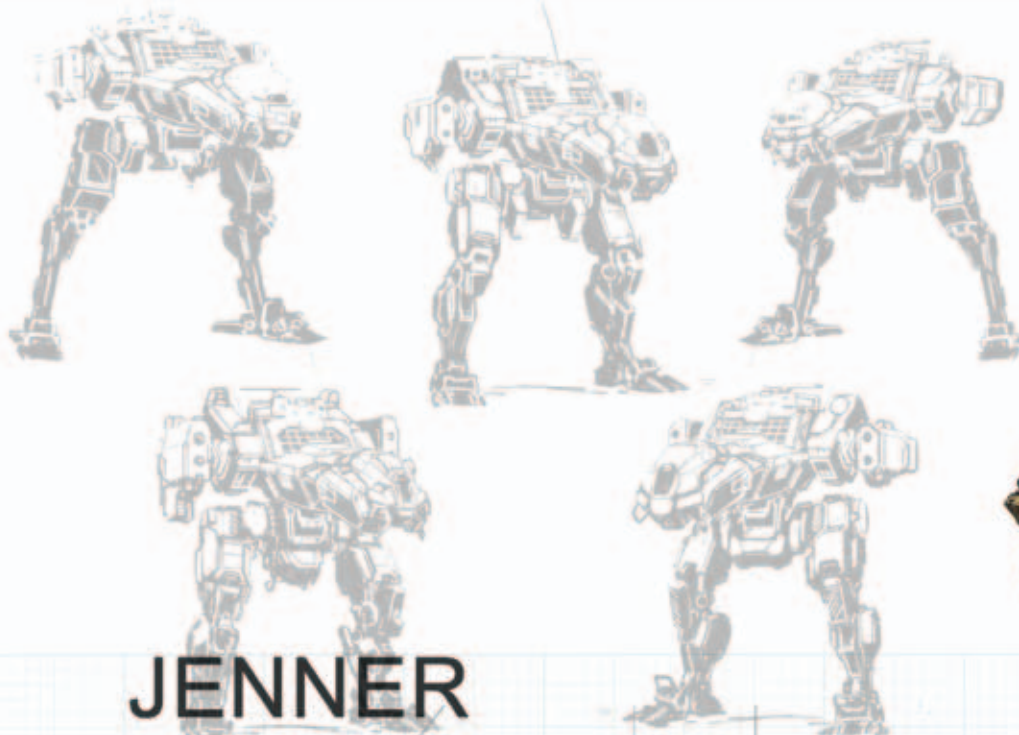
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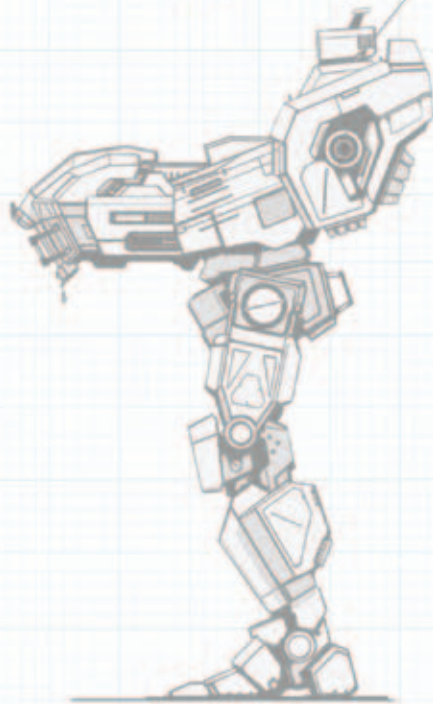
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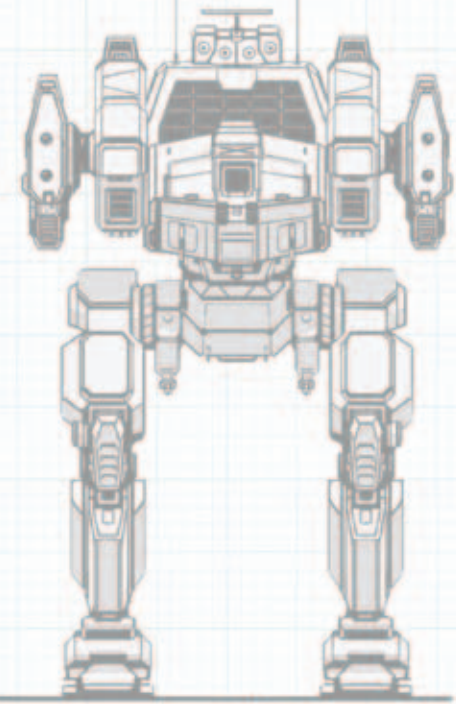
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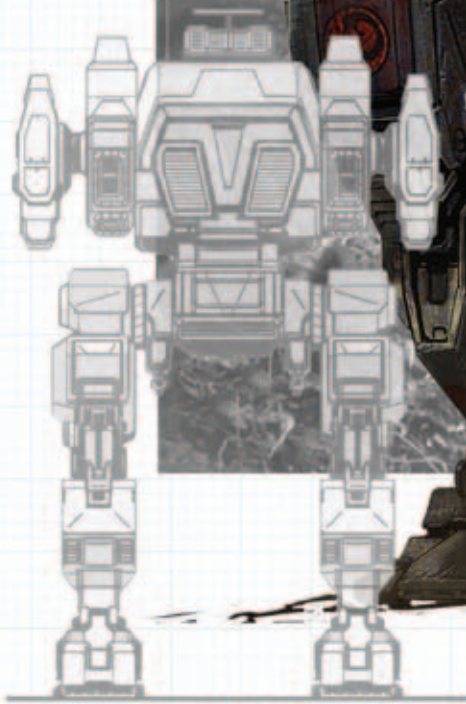
# JENNER



SIDE



FRONT



BACK





SUNDAY

MONDAY

TUESDAY

WEDNESDAY

THURSDAY

FRIDAY

SATURDAY

24

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DAYLIGHT SAVING  
TIME BEGINS

10

11

12

3034: FREE  
RASALHAGUE REPUBLIC  
FOUNDED

MOTHER'S DAY

13

14

3039: YVONNE  
STEINER-DAVION BORN  
3081: REPUBLIC OF THE  
SPHERE FOUNDED

15

16

3141: ARCHON  
MELISSA STEINER  
DEPOSED

ST. PATRICK'S DAY

17

3071: DEVLIN STONE  
BREAKS OUT OF  
BLAKIST CAMP

18

19

20

21

22

23

24

31

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27

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29

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3050: FIRST WAVE OF  
OPERATION REVIVAL  
LAUNCHES

2116: FIRST EXTRA-  
SOLAR COLONY  
ESTABLISHED  
3113: SUN-TZU LIAO  
'ASCENDS' ON LIAO

3068: CASE WHITE  
LAUNCHED



VIRTUAL  WORLD

**BATTLETECH**  
FIRESTORM

SUNDAY	MONDAY	TUESDAY	WEDNESDAY	THURSDAY	FRIDAY	SATURDAY
31	3061: STEEL VIPERS ATTACK JADE FALCON HOLDINGS IN THE INNER SPHERE  APRIL FOOL'S DAY	2	2751: RICHARD CAMERON NAMED FIRST LORD	4	5	6
7	8	9	10	3005: WOLF'S DRAGOONS APPEARS IN INNER SPHERE	3030: VICTOR STEINER-DAVION BORN	13
14	15	3039: WAR OF 3039 BEGINS	17	18	19	3067: FEDCOM CIVIL WAR ENDS
2738: KERENSKY BECOMES COMMANDING GENERAL OF SLDF	22	3060: GREAT REFUSAL	24	25	26	3060: NOVA CAT ABJURATION
28	29	3102: CREATION OF NOVA CAT MYSTIC CASTE PROJECT				

# BATTLETECH

TM

## BATTLETECH ERAS

The *BattleTech* universe is a living, vibrant entity that grows each year as more sourcebooks and fiction are published. A dynamic universe, its setting and characters evolve over time within a highly detailed continuity framework, bringing everything to life in a way a static game universe cannot match.

However, the same dynamic energy that makes *BattleTech* so compelling can also make it confusing, with so many sourcebooks published over the years. As people encounter *BattleTech*, get hooked and start to obtain sourcebooks, computer games or epub fiction and more, they need to know where a particular item is best used along the *BattleTech* timeline.

To help quickly and easily convey the timeline of the *BattleTech* universe—and to allow a player to easily “plug in” a given sourcebook—we’ve divided *BattleTech* into six major eras.

### STAR LEAGUE (2005-2780)

Ian Cameron, ruler of the Terran Hegemony, concludes decades of tireless effort with the creation of the Star League, a political and military alliance between all Great Houses and the Hegemony. Star League armed forces immediately launch the Reunification War, forcing the Periphery realms to join. For the next two centuries, humanity experiences a golden age across the thousand light-years of human-occupied space known as the Inner Sphere. It also sees the creation of the most powerful military in human history.



### SUCCESSION WARS (2781-3049)

Every last member of First Lord Richard Cameron’s family is killed during a coup launched by Stefan Amaris. Following the thirteen-year war to unseat him, the rulers of each of the five Great Houses disband the Star League.



General Aleksandr Kerensky departs with eighty percent of the Star League Defense Force beyond known space and the Inner Sphere collapses into centuries of warfare known as the Succession Wars that will eventually result in a massive loss of technology across most worlds.

### CLAN INVASION (3050-3061)

A mysterious invading force strikes the coreward region of the Inner Sphere. The invaders, called the Clans, are descendants of Kerensky’s SLDF troops, forged into a society dedicated to becoming the greatest fighting force in history. With vastly superior technology and warriors, the Clans conquer world after world. Eventually this outside threat will forge a new Star League, something hundreds of years of warfare failed to accomplish. In addition, the Clans will act as a catalyst for a technological renaissance.



### CIVIL WAR (3062-3067)

The Clan threat is eventually lessened with the complete destruction of a Clan. With that massive external threat apparently neutralized, internal conflicts explode around the Inner Sphere. House Liao conquers its former Commonality, the St. Ives Compact; a rebellion of military units belonging to House Kurita sparks a war with their powerful border enemy, Clan Ghost Bear; the fabulously powerful Federated Commonwealth of House Steiner and House Davion collapses into five long years of bitter civil war.



### JIHAD (3068-3080)

After the Federated Commonwealth Civil War, the leaders of the Great Houses meet and disband the new Star League, declaring it a sham. The pseudo-religious Word of Blake—a splinter group of ComStar, the protectors and controllers of interstellar communication—launch the Jihad: an interstellar war that will ultimately pit every faction against each other and even against themselves, as weapons of mass destruction are used for the first time in centuries while new and frightening technologies are likewise unleashed.



### DARK AGE (3081+)

Under the guidance of Devlin Stone, the Republic of the Sphere is born at the heart of the Inner Sphere following the Jihad. One of the more extensive periods of peace begins to break out as the 32nd century dawns. The factions, to one degree or another, embrace disarmament and the massive armies of the Succession Wars begin to fade. However, in 3132 eighty percent of interstellar communications collapses, throwing the universe into chaos. Wars almost immediately erupt and the factions begin rebuilding their armies.



## ADDITIONAL DETAILS

Visit [bg.battletech.com](http://bg.battletech.com) to find out more details concerning each Era, including expansive timelines as well as recommended reading.

# BATTLETECH™



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